

## Focus Area: Multimedia Technologies

### Sample Scope and Sequence

Syllabus Content	Term 1	Term 2	Term 3
<b>Design Management and Communication</b>	Introduction to project work including multimedia communication techniques	Focus on developing skills in the use of: <ul style="list-style-type: none"> <li>multimedia technologies</li> <li>appropriate software and animation techniques</li> </ul>	Focus on: <ul style="list-style-type: none"> <li>project quality</li> <li>independent research activities</li> </ul>
<b>Production Industry Related Manufacturing Technology Project</b>	<b>Projects</b> Multimedia Computer Systems Text and Graphics in Multimedia  Focus on development of practical skills to incorporate: <ul style="list-style-type: none"> <li>workplace safety considerations</li> <li>multimedia technology processes and tools</li> </ul>	<b>Projects</b> Web page design Animated Movie  Focus on: <ul style="list-style-type: none"> <li>skill development in animation techniques and video editing</li> <li>broaden understanding of processes and tools in multimedia</li> </ul>	<b>Project</b> News Bulletin  Focus on: <ul style="list-style-type: none"> <li>extending skills learnt in previous projects</li> </ul>
<b>Industry Study</b>			Study <ul style="list-style-type: none"> <li>a multimedia technology business</li> <li>business management practices</li> <li>industry use of new and emerging technologies</li> </ul>
<b>Outcomes</b>	P1.1, P1.2, P2.2, P3.2, P3.3, P5.1, P5.2, P7.1, P7.2	P1.2, P3.1, P3.2, P3.3, P4.1, P4.2, P4.3, P5.1, P5.2	P1.1, P2.1, P4.3, P6.1, P6.2, P7.1, P7.2